

# Built In Functions

## Table of contents

1 Introduction.....	2
2 Dynamic Invokers.....	2
3 Eval Functions.....	3
4 Load/Store Functions.....	16
5 Math Functions.....	32
6 String Functions.....	42
7 Datetime Functions.....	51
8 Tuple, Bag, Map Functions.....	63

## 1. Introduction

Pig comes with a set of built in functions (the eval, load/store, math, string, bag and tuple functions). Two main properties differentiate built in functions from [user defined functions](#) (UDFs). First, built in functions don't need to be registered because Pig knows where they are. Second, built in functions don't need to be qualified when they are used because Pig knows where to find them.

## 2. Dynamic Invokers

Often you may need to use a simple function that is already provided by standard Java libraries, but for which a [user defined functions](#) (UDF) has not been written. Dynamic invokers allow you to refer to Java functions without having to wrap them in custom UDFs, at the cost of doing some Java reflection on every function call.

```
...
DEFINE UrlDecode InvokeForString('java.net.URLDecoder.decode', 'String
String');
encoded_strings = LOAD 'encoded_strings.txt' as (encoded:chararray);
decoded_strings = FOREACH encoded_strings GENERATE UrlDecode(encoded,
'UTF-8');
...
```

Currently, dynamic invokers can be used for any static function that:

- Accepts no arguments or accepts some combination of strings, ints, longs, doubles, floats, or arrays with these same types
- Returns a string, an int, a long, a double, or a float

Only primitives can be used for numbers; no capital-letter numeric classes can be used as arguments. Depending on the return type, a specific kind of invoker must be used: InvokeForString, InvokeForInt, InvokeForLong, InvokeForDouble, or InvokeForFloat.

The [DEFINE](#) statement is used to bind a keyword to a Java method, as above. The first argument to the InvokeFor\* constructor is the full path to the desired method. The second argument is a space-delimited ordered list of the classes of the method arguments. This can be omitted or an empty string if the method takes no arguments. Valid class names are string, long, float, double, and int. Invokers can also work with array arguments, represented in Pig as DataBags of single-tuple elements. Simply refer to string[], for example. Class names are not case sensitive.

The ability to use invokers on methods that take array arguments makes methods like those in org.apache.commons.math.stat.StatUtils available (for processing the results of grouping your datasets, for example). This is helpful, but a word of caution: the resulting UDF will not

be optimized for Hadoop, and the very significant benefits one gains from implementing the Algebraic and Accumulator interfaces are lost here. Be careful if you use invokers this way.

### 3. Eval Functions

#### 3.1. AVG

Computes the average of the numeric values in a single-column bag.

##### 3.1.1. Syntax

AVG(expression)
-----------------

##### 3.1.2. Terms

expression	Any expression whose result is a bag. The elements of the bag should be data type int, long, float, or double.
------------	--

##### 3.1.3. Usage

Use the AVG function to compute the average of the numeric values in a single-column bag. AVG requires a preceding GROUP ALL statement for global averages and a GROUP BY statement for group averages.

The AVG function ignores NULL values.

##### 3.1.4. Example

In this example the average GPA for each student is computed (see the [GROUP](#) operator for information about the field names in relation B).

```
A = LOAD 'student.txt' AS (name:chararray, term:chararray, gpa:float);
DUMP A;
(John,fl,3.9F)
(John,wt,3.7F)
(John,sp,4.0F)
(John,sm,3.8F)
(Mary,fl,3.8F)
(Mary,wt,3.9F)
(Mary,sp,4.0F)
(Mary,sm,4.0F)
```

```

B = GROUP A BY name;

DUMP B;
(John, {(John, fl, 3.9F), (John, wt, 3.7F), (John, sp, 4.0F), (John, sm, 3.8F)})
(Mary, {(Mary, fl, 3.8F), (Mary, wt, 3.9F), (Mary, sp, 4.0F), (Mary, sm, 4.0F)})

C = FOREACH B GENERATE A.name, AVG(A.gpa);

DUMP C;
({(John), (John), (John), (John)}, 3.850000023841858)
({(Mary), (Mary), (Mary), (Mary)}, 3.925000011920929)

```

### 3.1.5. Types Tables

	int	long	float	double	chararray	bytearray
AVG	long	long	double	double	error	cast as double

## 3.2. CONCAT

Concatenates two expressions of identical type.

### 3.2.1. Syntax

```
CONCAT (expression, expression)
```

### 3.2.2. Terms

expression	Any expression.
------------	-----------------

### 3.2.3. Usage

Use the CONCAT function to concatenate two expressions. The result values of the two expressions must have identical types.

If either subexpression is null, the resulting expression is null.

### 3.2.4. Example

In this example fields f2 and f3 are concatenated.

```
A = LOAD 'data' as (f1:chararray, f2:chararray, f3:chararray);
```

```
DUMP A;  
(apache,open,source)  
(hadoop,map,reduce)  
(pig,pig,latin)  
  
X = FOREACH A GENERATE CONCAT(f2,f3);  
  
DUMP X;  
(opensource)  
(mapreduce)  
(piglatin)
```

### 3.3. COUNT

Computes the number of elements in a bag.

#### 3.3.1. Syntax

COUNT(expression)
-------------------

#### 3.3.2. Terms

expression	An expression with data type bag.
------------	-----------------------------------

#### 3.3.3. Usage

Use the COUNT function to compute the number of elements in a bag. COUNT requires a preceding GROUP ALL statement for global counts and a GROUP BY statement for group counts.

The COUNT function follows syntax semantics and ignores nulls. What this means is that a tuple in the bag will not be counted if the FIRST FIELD in this tuple is NULL. If you want to include NULL values in the count computation, use [COUNT\\_STAR](#).

Note: You cannot use the tuple designator (\*) with COUNT; that is, COUNT(\*) will not work.

#### 3.3.4. Example

In this example the tuples in the bag are counted (see the [GROUP](#) operator for information about the field names in relation B).

```
A = LOAD 'data' AS (f1:int,f2:int,f3:int);
```

```

DUMP A;
(1,2,3)
(4,2,1)
(8,3,4)
(4,3,3)
(7,2,5)
(8,4,3)

B = GROUP A BY f1;

DUMP B;
(1, {(1,2,3)})
(4, {(4,2,1), (4,3,3)})
(7, {(7,2,5)})
(8, {(8,3,4), (8,4,3)})

X = FOREACH B GENERATE COUNT(A);

DUMP X;
(1L)
(2L)
(1L)
(2L)

```

### 3.3.5. Types Tables

	int	long	float	double	chararray	bytearray
COUNT	long	long	long	long	long	long

## 3.4. COUNT\_STAR

Computes the number of elements in a bag.

### 3.4.1. Syntax

```
COUNT_STAR(expression)
```

### 3.4.2. Terms

expression	An expression with data type bag.
------------	-----------------------------------

### 3.4.3. Usage

Use the COUNT\_STAR function to compute the number of elements in a bag. COUNT\_STAR requires a preceding GROUP ALL statement for global counts and a

GROUP BY statement for group counts.

COUNT\_STAR includes NULL values in the count computation (unlike [COUNT](#), which ignores NULL values).

### 3.4.4. Example

In this example COUNT\_STAR is used to count the tuples in a bag.

```
X = FOREACH B GENERATE COUNT_STAR(A);
```

## 3.5. DIFF

Compares two fields in a tuple.

### 3.5.1. Syntax

DIFF (expression, expression)
-------------------------------

### 3.5.2. Terms

expression	An expression with any data type.
------------	-----------------------------------

### 3.5.3. Usage

The DIFF function takes two bags as arguments and compares them. Any tuples that are in one bag but not the other are returned in a bag. If the bags match, an empty bag is returned. If the fields are not bags then they will be wrapped in tuples and returned in a bag if they do not match, or an empty bag will be returned if the two records match. The implementation assumes that both bags being passed to the DIFF function will fit entirely into memory simultaneously. If this is not the case the UDF will still function but it will be VERY slow.

### 3.5.4. Example

In this example DIFF compares the tuples in two bags.

```
A = LOAD 'bag_data' AS
(B1:bag{T1:tuple(t1:int,t2:int)},B2:bag{T2:tuple(f1:int,f2:int)});

DUMP A;
({(8,9),(0,1)},{(8,9),(1,1)})
({(2,3),(4,5)},{(2,3),(4,5)})
({(6,7),(3,7)},{(2,2),(3,7)})
```

```
DESCRIBE A;
a: {B1: {T1: (t1: int,t2: int)},B2: {T2: (f1: int,f2: int)}}

X = FOREACH A GENERATE DIFF(B1,B2);

grunt> dump x;
({(0,1),(1,1)})
({})
({(6,7),(2,2)})
```

### 3.6. IsEmpty

Checks if a bag or map is empty.

#### 3.6.1. Syntax

IsEmpty(expression)
---------------------

#### 3.6.2. Terms

expression	An expression with any data type.
------------	-----------------------------------

#### 3.6.3. Usage

The IsEmpty function checks if a bag or map is empty (has no data). The function can be used to filter data.

#### 3.6.4. Example

In this example all students with an SSN but no name are located.

```
SSN = load 'ssn.txt' using PigStorage() as (ssn:long);

SSN_NAME = load 'students.txt' using PigStorage() as (ssn:long,
name:chararray);

/* do a left outer join of SSN with SSN_Name */
X = JOIN SSN by ssn LEFT OUTER, SSN_NAME by ssn;

/* only keep those ssn's for which there is no name */
Y = filter X by IsEmpty(SSN_NAME);
```

### 3.7. MAX

Computes the maximum of the numeric values or chararrays in a single-column bag. MAX

requires a preceding GROUP ALL statement for global maximums and a GROUP BY statement for group maximums.

### 3.7.1. Syntax

MAX(expression)
-----------------

### 3.7.2. Terms

expression	An expression with data types int, long, float, double, or chararray.
------------	---

### 3.7.3. Usage

Use the MAX function to compute the maximum of the numeric values or chararrays in a single-column bag.

The MAX function ignores NULL values.

### 3.7.4. Example

In this example the maximum GPA for all terms is computed for each student (see the GROUP operator for information about the field names in relation B).

```
A = LOAD 'student' AS (name:chararray, session:chararray, gpa:float);
DUMP A;
(John,fl,3.9F)
(John,wt,3.7F)
(John,sp,4.0F)
(John,sm,3.8F)
(Mary,fl,3.8F)
(Mary,wt,3.9F)
(Mary,sp,4.0F)
(Mary,sm,4.0F)

B = GROUP A BY name;
DUMP B;
(John,{(John,fl,3.9F),(John,wt,3.7F),(John,sp,4.0F),(John,sm,3.8F)})
(Mary,{(Mary,fl,3.8F),(Mary,wt,3.9F),(Mary,sp,4.0F),(Mary,sm,4.0F)})

X = FOREACH B GENERATE group, MAX(A.gpa);
DUMP X;
(John,4.0F)
```

```
(Mary, 4.0F)
```

### 3.7.5. Types Tables

	int	long	float	double	chararray	datetime	bytearray
MAX	int	long	float	double	chararray	datetime	cast as double

## 3.8. MIN

Computes the minimum of the numeric values or chararrays in a single-column bag. MIN requires a preceding GROUP... ALL statement for global minimums and a GROUP ... BY statement for group minimums.

### 3.8.1. Syntax

MIN(expression)
-----------------

### 3.8.2. Terms

expression	An expression with data types int, long, float, double, or chararray.
------------	---

### 3.8.3. Usage

Use the MIN function to compute the minimum of a set of numeric values or chararrays in a single-column bag.

The MIN function ignores NULL values.

### 3.8.4. Example

In this example the minimum GPA for all terms is computed for each student (see the GROUP operator for information about the field names in relation B).

```
A = LOAD 'student' AS (name:chararray, session:chararray, gpa:float);
DUMP A;
(John, f1, 3.9F)
(John, wt, 3.7F)
(John, sp, 4.0F)
(John, sm, 3.8F)
```

```
(Mary, fl, 3.8F)
(Mary, wt, 3.9F)
(Mary, sp, 4.0F)
(Mary, sm, 4.0F)

B = GROUP A BY name;

DUMP B;
(John, {(John, fl, 3.9F), (John, wt, 3.7F), (John, sp, 4.0F), (John, sm, 3.8F)})
(Mary, {(Mary, fl, 3.8F), (Mary, wt, 3.9F), (Mary, sp, 4.0F), (Mary, sm, 4.0F)})

X = FOREACH B GENERATE group, MIN(A.gpa);

DUMP X;
(John, 3.7F)
(Mary, 3.8F)
```

### 3.8.5. Types Tables

	int	long	float	double	chararray	datetime	bytearray
MIN	int	long	float	double	chararray	datetime	cast as double

## 3.9. PluckTuple

Allows the user to specify a string prefix, and then filter for the columns in a relation that begin with that prefix.

### 3.9.1. Syntax

```
DEFINE pluck PluckTuple(expression1)
pluck(expression2)
```

### 3.10. Terms

expression1	A prefix to pluck by
expression2	The fields to apply the pluck to, usually '*'

### 3.11. Usage

Example:

```

a = load 'a' as (x, y);
b = load 'b' as (x, y);
c = join a by x, b by x;
DEFINE pluck PluckTuple('a::');
d = foreach c generate FLATTEN(pluck(*));
describe c;
c: {a::x: bytearray,a::y: bytearray,b::x: bytearray,b::y: bytearray}
describe d;
d: {plucked::a::x: bytearray,plucked::a::y: bytearray}

```

### 3.12. SIZE

Computes the number of elements based on any Pig data type.

#### 3.12.1. Syntax

SIZE(expression)
------------------

#### 3.12.2. Terms

expression	An expression with any data type.
------------	-----------------------------------

#### 3.12.3. Usage

Use the SIZE function to compute the number of elements based on the data type (see the Types Tables below). SIZE includes NULL values in the size computation. SIZE is not algebraic.

If the tested object is null, the SIZE function returns null.

#### 3.12.4. Example

In this example the number of characters in the first field is computed.

```

A = LOAD 'data' as (f1:chararray, f2:chararray, f3:chararray);
(apache, open, source)
(hadoop, map, reduce)
(pig, pig, latin)

X = FOREACH A GENERATE SIZE(f1);

DUMP X;
(6L)
(6L)
(3L)

```

### 3.12.5. Types Tables

int	returns 1
long	returns 1
float	returns 1
double	returns 1
chararray	returns number of characters in the array
bytearray	returns number of bytes in the array
tuple	returns number of fields in the tuple
bag	returns number of tuples in bag
map	returns number of key/value pairs in map

### 3.13. SUBTRACT

Bags subtraction,  $\text{SUBTRACT}(\text{bag1}, \text{bag2})$  = bags composed of bag1 elements not in bag2

#### 3.13.1. Syntax

<code>SUBTRACT(expression, expression)</code>
---

#### 3.13.2. Terms

expression	An expression with data type bag.
------------	-----------------------------------

#### 3.13.3. Usage

`SUBTRACT` takes two bags as arguments and returns a new bag composed of the tuples of first bag are not in the second bag.

If null, bag arguments are replaced by empty bags.

If arguments are not bags, an `IOException` is thrown.

The implementation assumes that both bags being passed to the `SUBTRACT` function will fit **entirely into memory** simultaneously, if this is not the case, `SUBTRACT` will still function but will be **very slow**.

### 3.13.4. Example

In this example, `SUBTRACT` creates a new bag composed of B1 elements that are not in B2.

```
A = LOAD 'bag_data' AS
(B1:bag{T1:tuple(t1:int,t2:int)},B2:bag{T2:tuple(f1:int,f2:int)});

DUMP A;
({(8,9),(0,1),(1,2)},{(8,9),(1,1)})
({(2,3),(4,5)},{(2,3),(4,5)})
({(6,7),(3,7),(3,7)},{(2,2),(3,7)})

DESCRIBE A;
A: {B1: {T1: (t1: int,t2: int)},B2: {T2: (f1: int,f2: int)}}

X = FOREACH A GENERATE SUBTRACT(B1,B2);

DUMP X;
({(0,1),(1,2)})
({})
({(6,7)})
```

## 3.14. SUM

Computes the sum of the numeric values in a single-column bag. `SUM` requires a preceding `GROUP ALL` statement for global sums and a `GROUP BY` statement for group sums.

### 3.14.1. Syntax

SUM(expression)
-----------------

### 3.14.2. Terms

expression	An expression with data types int, long, float, double, or bytearray cast as double.
------------	--

### 3.14.3. Usage

Use the `SUM` function to compute the sum of a set of numeric values in a single-column bag.

The SUM function ignores NULL values.

### 3.14.4. Example

In this example the number of pets is computed. (see the GROUP operator for information about the field names in relation B).

```
A = LOAD 'data' AS (owner:chararray, pet_type:chararray, pet_num:int);
DUMP A;
(Alice,turtle,1)
(Alice,goldfish,5)
(Alice,cat,2)
(Bob,dog,2)
(Bob,cat,2)

B = GROUP A BY owner;
DUMP B;
(Alice,{(Alice,turtle,1),(Alice,goldfish,5),(Alice,cat,2)})
(Bob,{(Bob,dog,2),(Bob,cat,2)})

X = FOREACH B GENERATE group, SUM(A.pet_num);
DUMP X;
(Alice,8L)
(Bob,4L)
```

### 3.14.5. Types Tables

	int	long	float	double	chararray	bytearray
SUM	long	long	double	double	error	cast as double

## 3.15. TOKENIZE

Splits a string and outputs a bag of words.

### 3.15.1. Syntax

```
TOKENIZE(expression [, 'field_delimiter'])
```

### 3.15.2. Terms

expression	An expression with data type chararray.
------------	---

'field_delimiter'	<p>An optional field delimiter (in single quotes).</p> <p>If field_delimiter is null or not passed, the following will be used as delimiters: space [ ], double quote [ " ], coma [ , ] parenthesis [ ( ) ], star [ * ].</p>
-------------------	--

### 3.15.3. Usage

Use the TOKENIZE function to split a string of words (all words in a single tuple) into a bag of words (each word in a single tuple).

### 3.15.4. Example

In this example the strings in each row are split.

```
A = LOAD 'data' AS (f1:chararray);
DUMP A;
(Here is the first string.)
(Here is the second string.)
(Here is the third string.)

X = FOREACH A GENERATE TOKENIZE(f1);
DUMP X;
({(Here),(is),(the),(first),(string.)})
({(Here),(is),(the),(second),(string.)})
({(Here),(is),(the),(third),(string.)})
```

In this example a field delimiter is specified.

```
{code}
A = LOAD 'data' AS (f1:chararray);
B = FOREACH A TOKENIZE (f1,'||');
DUMP B;
{code}
```

## 4. Load/Store Functions

Load/store functions determine how data goes into Pig and comes out of Pig. Pig provides a set of built-in load/store functions, described in the sections below. You can also write your own load/store functions (see [User Defined Functions](#)).

### 4.1. Handling Compression

Support for compression is determined by the load/store function. PigStorage and

TextLoader support gzip and bzip compression for both read (load) and write (store). BinStorage does not support compression.

To work with gzip compressed files, input/output files need to have a .gz extension. Gzipped files cannot be split across multiple maps; this means that the number of maps created is equal to the number of part files in the input location.

```
A = load 'myinput.gz';  
store A into 'myoutput.gz';
```

To work with bzip compressed files, the input/output files need to have a .bz or .bz2 extension. Because the compression is block-oriented, bzipped files can be split across multiple maps.

```
A = load 'myinput.bz';  
store A into 'myoutput.bz';
```

Note: PigStorage and TextLoader correctly read compressed files as long as they are NOT CONCATENATED FILES generated in this manner:

- `cat *.gz > text/concat.gz`
- `cat *.bz > text/concat.bz`
- `cat *.bz2 > text/concat.bz2`

If you use concatenated gzip or bzip files with your Pig jobs, you will NOT see a failure but the results will be INCORRECT.

## 4.2. BinStorage

Loads and stores data in machine-readable format.

### 4.2.1. Syntax

BinStorage()
--------------

### 4.2.2. Terms

none	no parameters
------	---------------

### 4.2.3. Usage

Pig uses BinStorage to load and store the temporary data that is generated between multiple MapReduce jobs.

- BinStorage works with data that is represented on disk in machine-readable format. BinStorage does NOT support [compression](#).
- BinStorage supports multiple locations (files, directories, globs) as input.

Occasionally, users use BinStorage to store their own data. However, because BinStorage is a proprietary binary format, the original data is never in BinStorage - it is always a derivation of some other data.

We have seen several examples of users doing something like this:

```
a = load 'b.txt' as (id, f);
b = group a by id;
store b into 'g' using BinStorage();
```

And then later:

```
a = load 'g/part*' using BinStorage() as (id, d:bag{t:(v, s)});
b = foreach a generate (double)id, flatten(d);
dump b;
```

There is a problem with this sequence of events. The first script does not define data types and, as the result, the data is stored as a bytearray and a bag with a tuple that contains two bytearrays. The second script attempts to cast the bytearray to double; however, since the data originated from a different loader, it has no way to know the format of the bytearray or how to cast it to a different type. To solve this problem, Pig:

- Sends an error message when the second script is executed: "ERROR 1118: Cannot cast bytes loaded from BinStorage. Please provide a custom converter."
- Allows you to use a custom converter to perform the casting.

```
a = load 'g/part*' using BinStorage('Utf8StorageConverter') as (id,
d:bag{t:(v, s)});
b = foreach a generate (double)id, flatten(d);
dump b;
```

#### 4.2.4. Examples

In this example BinStorage is used with the LOAD and STORE functions.

```
A = LOAD 'data' USING BinStorage();
STORE X into 'output' USING BinStorage();
```

In this example BinStorage is used to load multiple locations.

```
A = LOAD 'input1.bin, input2.bin' USING BinStorage();
```

BinStorage does not track data lineage. When Pig uses BinStorage to move data between MapReduce jobs, Pig can figure out the correct cast function to use and apply it. However, as shown in the example below, when you store data using BinStorage and then use a separate Pig Latin script to read data (thus losing the type information), it is your responsibility to correctly cast the data before storing it using BinStorage.

```
raw = load 'sampledata' using BinStorage() as (col1,col2, col3);
--filter out null columns
A = filter raw by col1#'bcookie' is not null;

B = foreach A generate col1#'bcookie' as reqcolumn;
describe B;
--B: {reqcolumn: bytearray}
X = limit B 5;
dump X;
(36co9b55onr8s)
(36co9b55onr8s)
(36hilul5oolq1)
(36hilul5oolq1)
(36l4cj15ooa8a)

B = foreach A generate (chararray)col1#'bcookie' as convertedcol;
describe B;
--B: {convertedcol: chararray}
X = limit B 5;
dump X;
()
()
()
()
()
```

### 4.3. JsonLoader, JsonStorage

Load or store JSON data.

#### 4.3.1. Syntax

JsonLoader( ['schema'] )
JsonStorage( )

#### 4.3.2. Terms

schema	An optional Pig schema, in single quotes.
--------	---

--	--

### 4.3.3. Usage

Use `JsonLoader` to load JSON data.

Use `JsonStorage` to store JSON data.

Note that there is no concept of delimit in `JsonLoader` or `JsonStorage`. The data is encoded in standard JSON format. `JsonLoader` optionally takes a schema as the construct argument.

### 4.3.4. Examples

In this example data is loaded with a schema.

```
a = load 'a.json' using
  JsonLoader('a0:int,a1:{(a10:int,a11:chararray)},a2:(a20:double,a21:bytearray),a3:[chara
```

In this example data is loaded without a schema; it assumes there is a `.pig_schema` (produced by `JsonStorage`) in the input directory.

```
a = load 'a.json' using JsonLoader();
```

## 4.4. PigDump

Stores data in UTF-8 format.

### 4.4.1. Syntax

```
PigDump()
```

### 4.4.2. Terms

none	no parameters
------	---------------

### 4.4.3. Usage

`PigDump` stores data as tuples in human-readable UTF-8 format.

### 4.4.4. Example

In this example `PigDump` is used with the `STORE` function.

```
STORE X INTO 'output' USING PigDump();
```

## 4.5. PigStorage

Loads and stores data as structured text files.

### 4.5.1. Syntax

```
PigStorage( [field_delimiter] , ['options'] )
```

### 4.5.2. Terms

field_delimiter	The default field delimiter is tab ('\t'). You can specify other characters as field delimiters; however, be sure to encase the characters in single quotes.
'options'	A string that contains space-separated options ('optionA optionB optionC') Currently supported options are: <ul style="list-style-type: none"><li>• ('schema') - Stores the schema of the relation using a hidden JSON file.</li><li>• ('noschema') - Ignores a stored schema during the load.</li><li>• ('tagSource') - (deprecated, Use tagPath instead) Add a first column indicates the input file of the record.</li><li>• ('tagPath') - Add a first column indicates the input path of the record.</li><li>• ('tagFile') - Add a first column indicates the input file name of the record.</li></ul>

### 4.5.3. Usage

PigStorage is the default function used by Pig to load/store the data. PigStorage supports structured text files (in human-readable UTF-8 format) in compressed or uncompressed form (see [Handling Compression](#)). All Pig [data types](#) (both simple and complex) can be read/written using this function. The input data to the load can be a file, a directory or a glob.

#### Load/Store Statements

Load statements – PigStorage expects data to be formatted using field delimiters, either the tab character ('\t') or other specified character.

Store statements – PigStorage outputs data using field delimiters, either the tab character ('\t') or other specified character, and the line feed record delimiter ('\n').

### Field/Record Delimiters

Field Delimiters – For load and store statements the default field delimiter is the tab character ('\t'). You can use other characters as field delimiters, but separators such as ^A or Ctrl-A should be represented in Unicode (\u0001) using UTF-16 encoding (see Wikipedia [ASCII](#), [Unicode](#), and [UTF-16](#)).

Record Delimiters – For load statements Pig interprets the line feed ( '\n' ), carriage return ( '\r' or CTRL-M) and combined CR + LF ( '\r\n' ) characters as record delimiters (do not use these characters as field delimiters). For store statements Pig uses the line feed ('\n') character as the record delimiter.

### Schemas

If the schema option is specified, a hidden ".pig\_schema" file is created in the output directory when storing data. It is used by PigStorage (with or without -schema) during loading to determine the field names and types of the data without the need for a user to explicitly provide the schema in an as clause, unless noschema is specified. No attempt to merge conflicting schemas is made during loading. The first schema encountered during a file system scan is used.

Additionally, if the schema option is specified, a ".pig\_headers" file is created in the output directory. This file simply lists the delimited aliases. This is intended to make export to tools that can read files with header lines easier (just cat the header to your data).

If the schema option is NOT specified, a schema will not be written when storing data.

If the noschema option is NOT specified, and a schema is found, it gets loaded when loading data.

Note that regardless of whether or not you store the schema, you always need to specify the correct delimiter to read your data. If you store using delimiter "#" and then load using the default delimiter, your data will not be parsed correctly.

### Record Provenance

If tagPath or tagFile option is specified, PigStorage will add a pseudo-column INPUT\_FILE\_PATH or INPUT\_FILE\_NAME respectively to the beginning of the record. As the name suggests, it is the input file path/name containing this particular record. Please note tagSource is deprecated.

### Complex Data Types

The formats for complex data types are shown here:

- **Tuple**: enclosed by (), items separated by ","
  - Non-empty tuple: (item1,item2,item3)
  - Empty tuple is valid: ()
- **Bag**: enclosed by {}, tuples separated by ","
  - Non-empty bag: {code}{(tuple1),(tuple2),(tuple3)}{code}
  - Empty bag is valid: {}
- **Map**: enclosed by [], items separated by ",", key and value separated by "#"
  - Non-empty map: [key1#value1,key2#value2]
  - Empty map is valid: []

If load statement specify a schema, Pig will convert the complex type according to schema. If conversion fails, the affected item will be null (see [Nulls and Pig Latin](#)).

#### 4.5.4. Examples

In this example PigStorage expects input.txt to contain tab-separated fields and newline-separated records. The statements are equivalent.

```
A = LOAD 'student' USING PigStorage('\t') AS (name: chararray, age:int, gpa: float);
```

```
A = LOAD 'student' AS (name: chararray, age:int, gpa: float);
```

In this example PigStorage stores the contents of X into files with fields that are delimited with an asterisk (\*). The STORE statement specifies that the files will be located in a directory named output and that the files will be named part-nnnnn (for example, part-00000).

```
STORE X INTO 'output' USING PigStorage('*');
```

In this example, PigStorage loads data with complex data type, a bag of map and double.

```
a = load '1.txt' as (a0:{t:(m:map[int],d:double)});  
{([foo#1,bar#2],34.0),([white#3,yellow#4],45.0)} : valid  
{([foo#badint],baddouble)} : conversion fail for badint/baddouble, get  
{([foo#],,)}  
{ } : valid, empty bag
```

#### 4.6. TextLoader

Loads unstructured data in UTF-8 format.

### 4.6.1. Syntax

```
TextLoader()
```

### 4.6.2. Terms

none	no parameters
------	---------------

### 4.6.3. Usage

TextLoader works with unstructured data in UTF8 format. Each resulting tuple contains a single field with one line of input text. TextLoader also supports [compression](#).

Currently, TextLoader support for compression is limited.

TextLoader cannot be used to store data.

### 4.6.4. Example

In this example TextLoader is used with the LOAD function.

```
A = LOAD 'data' USING TextLoader();
```

## 4.7. HBaseStorage

Loads and stores data from an HBase table.

### 4.7.1. Syntax

```
HBaseStorage('columns', ['options'])
```

### 4.7.2. Terms

columns	<p>A list of qualified HBase columns to read data from or store data to. The column family name and column qualifier are separated by a colon (:). Only the columns used in the Pig script need to be specified. Columns are specified in one of three different ways as described below.</p> <ul style="list-style-type: none"> <li>• Explicitly specify a column family and column qualifier (e.g., user_info:id). This will produce a scalar in the resultant tuple.</li> </ul>
---------	--

	<ul style="list-style-type: none"> <li>Specify a column family and a portion of column qualifier name as a prefix followed by an asterisk (i.e., user_info:address_*). This approach is used to read one or more columns from the same column family with a matching descriptor prefix. The datatype for this field will be a map of column descriptor name to field value. Note that combining this style of prefix with a long list of fully qualified column descriptor names could cause performance degradation on the HBase scan. This will produce a Pig map in the resultant tuple with column descriptors as keys.</li> <li>Specify all the columns of a column family using the column family name followed by an asterisk (i.e., user_info:*). This will produce a Pig map in the resultant tuple with column descriptors as keys.</li> </ul>
'options'	<p>A string that contains space-separated options ('-optionA=valueA -optionB=valueB -optionC=valueC')</p> <p>Currently supported options are:</p> <ul style="list-style-type: none"> <li>-loadKey=(true false) Load the row key as the first value in every tuple returned from HBase (default=false)</li> <li>-gt=minKeyVal Return rows with a rowKey greater than minKeyVal</li> <li>-lt=maxKeyVal Return rows with a rowKey less than maxKeyVal</li> <li>-gte=minKeyVal Return rows with a rowKey greater than or equal to minKeyVal</li> <li>-lte=maxKeyVal Return rows with a rowKey less than or equal to maxKeyVal</li> <li>-limit=numRowsPerRegion Max number of rows to retrieve per region</li> <li>-caching=numRows Number of rows to cache (faster scans, more memory)</li> <li>-delim=delimiter Column delimiter in columns list (default is whitespace)</li> <li>-ignoreWhitespace=(true false) When delim is set to something other than whitespace, ignore spaces when parsing column list (default=true)</li> <li>-caster=(HBaseBinaryConverter Utf8StorageConverter) Class name of Caster to use to convert values (default=Utf8StorageConverter). The default caster can be overridden with the pig.hbase.caster config param. Casters must</li> </ul>

	<p>implement LoadStoreCaster.</p> <ul style="list-style-type: none"> <li>• -noWAL=(true false) During storage, sets the write ahead to false for faster loading into HBase (default=false). To be used with extreme caution since this could result in data loss (see <a href="http://hbase.apache.org/book.html#perf.hbase.client.putwal">http://hbase.apache.org/book.html#perf.hbase.client.putwal</a>).</li> <li>• -minTimestamp=timestamp Return cell values that have a creation timestamp greater or equal to this value</li> <li>• -maxTimestamp=timestamp Return cell values that have a creation timestamp less than this value</li> <li>• -timestamp=timestamp Return cell values that have a creation timestamp equal to this value</li> </ul>
--	--

### 4.7.3. Usage

HBaseStorage stores and loads data from HBase. The function takes two arguments. The first argument is a space separated list of columns. The second optional argument is a space separated list of options. Column syntax and available options are listed above. Note that HBaseStorage always disable split combination.

### 4.7.4. Load Example

In this example HBaseStorage is used with the LOAD function with an explicit schema.

```
raw = LOAD 'hbase://SomeTableName'
      USING org.apache.pig.backend.hadoop.hbase.HBaseStorage(
        'info:first_name info:last_name tags:work_* info:*', '-loadKey=true
        -limit=5') AS
        (id:bytearray, first_name:chararray, last_name:chararray,
        tags_map:map[], info_map:map[]);
```

The datatypes of the columns are declared with the "AS" clause. The first\_name and last\_name columns are specified as fully qualified column names with a chararray datatype. The third specification of tags:work\_\* requests a set of columns in the tags column family that begin with "work\_". There can be zero, one or more columns of that type in the HBase table. The type is specified as tags\_map:map[]. This indicates that the set of column values returned will be accessed as a map, where the key is the column name and the value is the cell value of the column. The fourth column specification is also a map of column descriptors to cell values.

When the type of the column is specified as a map in the "AS" clause, the map keys are the column descriptor names and the data type is chararray. The datatype of the columns values can be declared explicitly as shown in the examples below:

- tags\_map[chararray] - In this case, the column values are all declared to be of type chararray
- tags\_map[int] - In this case, the column values are all declared to be of type int.

### 4.7.5. Store Example

In this example HBaseStorage is used to store a relation into HBase.

```
A = LOAD 'hdfs_users' AS (id:bytearray, first_name:chararray,
last_name:chararray);
STORE A INTO 'hbase://users_table' USING
org.apache.pig.backend.hadoop.hbase.HBaseStorage(
'info:first_name info:last_name');
```

In the example above relation A is loaded from HDFS and stored in HBase. Note that the schema of relation A is a tuple of size 3, but only two column descriptor names are passed to the HBaseStorage constructor. This is because the first entry in the tuple is used as the HBase rowKey.

## 4.8. AvroStorage

Loads and stores data from Avro files.

### 4.8.1. Syntax

```
Avrostorage(['schema|record name'], ['options'])
```

### 4.8.2. Terms

schema	A JSON string specifying the Avro schema for the input. You may specify an explicit schema when storing data or when loading data. When you manually provide a schema, Pig will use the provided schema for serialization and deserialization. This means that you can provide an explicit schema when saving data to simplify the output (for example by removing nullable unions), or rename fields. This also means that you can provide an explicit schema when reading data to only read a subset of the fields in each record.  See <a href="#">the Apache Avro Documentation</a> for more details on how to specify a valid schema.
record name	When storing a bag of tuples with AvroStorage, if

	<p>you do not want to specify the full schema, you may specify the avro record name instead. (AvroStorage will determine that the argument isn't a valid schema definition and use it as a variable name instead.)</p>
'options'	<p>A string that contains space-separated options ('-optionA valueA -optionB valueB -optionC')</p> <p>Currently supported options are:</p> <ul style="list-style-type: none"> <li>• -namespace nameSpace or -n nameSpace Explicitly specify the namespace field in Avro records when storing data</li> <li>• -schemfile schemaFile or -f schemaFile Specify the input (or output) schema from an external file. Pig assumes that the file is located on the default filesystem, but you may use an explicit URL to unambiguously specify the location. (For example, if the data was on your local file system in /stuff/schemafile.avsc, you could specify "-f file:///stuff/schemafile.avsc" to specify the location. If the data was on HDFS under /yourdirectory/schemafile.avsc, you could specify "-f hdfs:///yourdirectory/schemafile.avsc"). Pig expects this to be a text file, containing a valid avro schema.</li> <li>• -examplefile exampleFile or -e exampleFile Specify the input (or output) schema using another Avro file as an example. Pig assumes that the file is located on the default filesystem, but you may use an explicit URL to specify the location. Pig expects this to be an Avro data file.</li> <li>• -allowrecursive or -r Specify whether to allow recursive schema definitions (the default is to throw an exception if Pig encounters a recursive schema). When reading objects with recursive definitions, Pig will translate Avro records to schema-less tuples; the Pig Schema for the object may not match the data exactly.</li> <li>• -doublecolons or -d Specify how to handle Pig schemas that contain double-colons when writing data in Avro format. (When you join two bags in Pig, Pig will automatically label the fields in the output Tuples with names that contain double-colons). If you select this option, AvroStorage will translate names with double colons into names with double underscores.</li> </ul>

---

### 4.8.3. Usage

AvroStorage stores and loads data from Avro files. Often, you can load and store data using AvroStorage without knowing much about the Avros serialization format. AvroStorage will attempt to automatically translate a pig schema and pig data to avro data, or avro data to pig data.

By default, when you use AvroStorage to load data, AvroStorage will use depth first search to find a valid Avro file on the input path, then use the schema from that file to load the data. When you use AvroStorage to store data, AvroStorage will attempt to translate the Pig schema to an equivalent Avro schema. You can manually specify the schema by providing an explicit schema in Pig, loading a schema from an external schema file, or explicitly telling Pig to read the schema from a specific avro file.

To compress your output with AvroStorage, you need to use the correct Avro properties for compression. For example, to enable compression using deflate level 5, you would specify

```
SET avro.output.codec 'deflate'
SET avro.mapred.deflate.level 5
```

Valid values for avro.output.codec include deflate, snappy, and null.

There are a few key differences between Avro and Pig data, and in some cases it helps to understand the differences between the Avro and Pig data models. Before writing Pig data to Avro (or creating Avro files to use in Pig), keep in mind that there might not be an equivalent Avro Schema for every Pig Schema (and vice versa):

- **Recursive schema definitions** You cannot define schemas recursively in Pig, but you can define schemas recursively in Avro.
- **Allowed characters** Pig schemas may sometimes contain characters like colons (":") that are illegal in Avro names.
- **Unions** In Avro, you can define an object that may be one of several different types (including complex types such as records). In Pig, you cannot.
- **Enums** Avro allows you to define enums to efficiently and abstractly represent categorical variable, but Pig does not.
- **Fixed Length Byte Arrays** Avro allows you to define fixed length byte arrays, but Pig does not.
- **Nullable values** In Pig, all types are nullable. In Avro, they are not.

Here is how AvroStorage translates Pig values to Avro:

	Original Pig Type	Translated Avro Type
Integers	int	["int", "null"]

Longs	long	["long","null"]
Floats	float	["float","null"]
Doubles	double	["double","null"]
Strings	chararray	["string","null"]
Bytes	bytearray	["bytes","null"]
Booleans	boolean	["boolean","null"]
Tuples	tuple	The Pig Tuple schema will be translated to an union of and Avro record with an equivalent schem and null.
Bags of Tuples	bag	The Pig Tuple schema will be translated to a union of an array of records with an equivalent schema and null.
Maps	map	The Pig Tuple schema will be translated to a union of a map of records with an equivalent schema and null.

Here is how AvroStorage translates Avro values to Pig:

	Original Avro Types	Translated Pig Type
Integers	["int","null"] or "int"	int
Longs	["long","null"] or "long"	long
Floats	["float","null"] or "float"	float
Doubles	["double","null"] or "double"	double
Strings	["string","null"] or "string"	chararray
Enums	Either an enum or a union of an enum and null	chararray
Bytes	["bytes","null"] or "bytes"	bytearray
Fixes	Either a fixed length byte array, or a union of a fixed length array and null	bytearray
Booleans	["boolean","null"] or "boolean"	boolean

Tuples	Either a record type, or a union or a record and null	tuple
Bags of Tuples	Either an array, or a union of an array and null	bag
Maps	Either a map, or a union of a map and null	map

In many cases, AvroStorage will automatically translate your data correctly and you will not need to provide any more information to AvroStorage. But sometimes, it may be convenient to manually provide a schema to AvroStorage. See the example selection below for examples on manually specifying a schema with AvroStorage.

#### 4.8.4. Load Examples

Suppose that you were provided with a file of avro data (located in 'stuff') with the following schema:

```
{ "type" : "record",
  "name" : "stuff",
  "fields" : [
    { "name" : "label", "type" : "string" },
    { "name" : "value", "type" : "int" },
    { "name" : "marketingPlans", "type" : ["string", "bytearray", "null"] }
  ]
}
```

Additionally, suppose that you don't need the value of the field "marketingPlans." (That's a good thing, because AvroStorage doesn't know how to translate that Avro schema to a Pig schema). To load only the fields "label" and "value" into Pig, you can manually specify the schema passed to AvroStorage:

```
measurements = LOAD 'stuff' USING AvroStorage(
  '{ "type": "record", "name": "measurement", "fields": [ { "name": "label", "type": "string" }, { "name": "value", "type": "int" } ] }'
);
```

#### 4.8.5. Store Examples

Suppose that you are saving a bag called measurements with the schema:

```
measurements: {measurement: (label: chararray, value: int)}
```

To store this bag into a file called "measurements", you can use a statement like:

```
STORE measurements INTO 'measurements' USING AvroStorage('measurement');
```

AvroStorage will translate this to the Avro schema

```
{ "type": "record",
  "name": "measurement",
  "fields" : [
    { "name" : "label", "type" : ["string", "null"] },
    { "name" : "value", "type" : ["int", "null"] }
  ]
}
```

But suppose that you knew that the label and value fields would never be null. You could define a more precise schema manually using a statement like:

```
STORE measurements INTO 'measurements' USING AvroStorage(
'{"type": "record", "name": "measurement", "fields": [{"name": "label", "type": "string"}, {"name": "value", "type": "int"}]');
```

## 4.9. TrevniStorage

Loads and stores data from Trevni files.

### 4.9.1. Syntax

```
TrevniStorage(['schema|record name'], ['options'])
```

Trevni is a column-oriented storage format that is part of the Apache Avro project. Trevni is closely related to Avro.

Likewise, TrevniStorage is very closely related to AvroStorage, and shares the same options as AvroStorage. See [AvroStorage](#) for a detailed description of the arguments for TrevniStorage.

## 5. Math Functions

For general information about these functions, see the [Java API Specification](#), [Class Math](#). Note the following:

- Pig function names are case sensitive and UPPER CASE.
- Pig may process results differently than as stated in the Java API Specification:
  - If the result value is null or empty, Pig returns null.
  - If the result value is not a number (NaN), Pig returns null.
  - If Pig is unable to process the expression, Pig returns an exception.

### 5.1. ABS

Returns the absolute value of an expression.

### 5.1.1. Syntax

ABS(expression)
-----------------

### 5.1.2. Terms

expression	Any expression whose result is type int, long, float, or double.
------------	--

### 5.1.3. Usage

Use the ABS function to return the absolute value of an expression. If the result is not negative ( $x \neq 0$ ), the result is returned. If the result is negative ( $x < 0$ ), the negation of the result is returned.

## 5.2. ACOS

Returns the arc cosine of an expression.

### 5.2.1. Syntax

ACOS(expression)
------------------

### 5.2.2. Terms

expression	An expression whose result is type double.
------------	--

### 5.2.3. Usage

Use the ACOS function to return the arc cosine of an expression.

## 5.3. ASIN

Returns the arc sine of an expression.

### 5.3.1. Syntax

ASIN(expression)
------------------

--

### 5.3.2. Terms

expression	An expression whose result is type double.
------------	--

### 5.3.3. Usage

Use the ASIN function to return the arc sine of an expression.

## 5.4. ATAN

Returns the arc tangent of an expression.

### 5.4.1. Syntax

ATAN(expression)
------------------

### 5.4.2. Terms

expression	An expression whose result is type double.
------------	--

### 5.4.3. Usage

Use the ATAN function to return the arc tangent of an expression.

## 5.5. CBRT

Returns the cube root of an expression.

### 5.5.1. Syntax

CBRT(expression)
------------------

### 5.5.2. Terms

expression	An expression whose result is type double.
------------	--

### 5.5.3. Usage

---

Use the CBRT function to return the cube root of an expression.

## 5.6. CEIL

Returns the value of an expression rounded up to the nearest integer.

### 5.6.1. Syntax

CEIL(expression)
------------------

### 5.6.2. Terms

expression	An expression whose result is type double.
------------	--

### 5.6.3. Usage

Use the CEIL function to return the value of an expression rounded up to the nearest integer. This function never decreases the result value.

x	CEIL(x)
4.6	5
3.5	4
2.4	3
1.0	1
-1.0	-1
-2.4	-2
-3.5	-3
-4.6	-4

## 5.7. COS

Returns the trigonometric cosine of an expression.

### 5.7.1. Syntax

COS(expression)
-----------------

### 5.7.2. Terms

expression	An expression (angle) whose result is type double.
------------	--

### 5.7.3. Usage

Use the COS function to return the trigonometric cosine of an expression.

## 5.8. COSH

Returns the hyperbolic cosine of an expression.

### 5.8.1. Syntax

COSH(expression)
------------------

### 5.8.2. Terms

expression	An expression whose result is type double.
------------	--

### 5.8.3. Usage

Use the COSH function to return the hyperbolic cosine of an expression.

## 5.9. EXP

Returns Euler's number e raised to the power of x.

### 5.9.1. Syntax

EXP(expression)
-----------------

### 5.9.2. Terms

expression	An expression whose result is type double.
------------	--

### 5.9.3. Usage

Use the EXP function to return the value of Euler's number e raised to the power of x (where x is the result value of the expression).

## 5.10. FLOOR

Returns the value of an expression rounded down to the nearest integer.

### 5.10.1. Syntax

FLOOR(expression)
-------------------

### 5.10.2. Terms

expression	An expression whose result is type double.
------------	--

### 5.10.3. Usage

Use the FLOOR function to return the value of an expression rounded down to the nearest integer. This function never increases the result value.

x	FLOOR(x)
4.6	4
3.5	3
2.4	2
1.0	1
-1.0	-1
-2.4	-3
-3.5	-4

-4.6	-5
------	----

## 5.11. LOG

Returns the natural logarithm (base e) of an expression.

### 5.11.1. Syntax

LOG(expression)
-----------------

### 5.11.2. Terms

expression	An expression whose result is type double.
------------	--

### 5.11.3. Usage

Use the LOG function to return the natural logarithm (base e) of an expression.

## 5.12. LOG10

Returns the base 10 logarithm of an expression.

### 5.12.1. Syntax

LOG10(expression)
-------------------

### 5.12.2. Terms

expression	An expression whose result is type double.
------------	--

### 5.12.3. Usage

Use the LOG10 function to return the base 10 logarithm of an expression.

## 5.13. RANDOM

Returns a pseudo random number.

### 5.13.1. Syntax

RANDOM( )
-----------

### 5.13.2. Terms

N/A	No terms.
-----	-----------

### 5.13.3. Usage

Use the RANDOM function to return a pseudo random number (type double) greater than or equal to 0.0 and less than 1.0.

## 5.14. ROUND

Returns the value of an expression rounded to an integer.

### 5.14.1. Syntax

ROUND(expression)
-------------------

### 5.14.2. Terms

expression	An expression whose result is type float or double.
------------	---

### 5.14.3. Usage

Use the ROUND function to return the value of an expression rounded to an integer (if the result type is float) or rounded to a long (if the result type is double).

x	ROUND(x)
4.6	5
3.5	4
2.4	2
1.0	1

-1.0	-1
-2.4	-2
-3.5	-3
-4.6	-5

## 5.15. SIN

Returns the sine of an expression.

### 5.15.1. Syntax

SIN(expression)
-----------------

### 5.15.2. Terms

expression	An expression whose result is double.
------------	---------------------------------------

### 5.15.3. Usage

Use the SIN function to return the sine of an expression.

## 5.16. SINH

Returns the hyperbolic sine of an expression.

### 5.16.1. Syntax

SINH(expression)
------------------

### 5.16.2. Terms

expression	An expression whose result is double.
------------	---------------------------------------

### 5.16.3. Usage

Use the SINH function to return the hyperbolic sine of an expression.

## 5.17. SQRT

Returns the positive square root of an expression.

### 5.17.1. Syntax

SQRT(expression)
------------------

### 5.17.2. Terms

expression	An expression whose result is double.
------------	---------------------------------------

### 5.17.3. Usage

Use the SQRT function to return the positive square root of an expression.

## 5.18. TAN

Returns the trigonometric tangent of an angle.

### 5.18.1. Syntax

TAN(expression)
-----------------

### 5.18.2. Terms

expression	An expression (angle) whose result is double.
------------	---

### 5.18.3. Usage

Use the TAN function to return the trigonometric tangent of an angle.

## 5.19. TANH

Returns the hyperbolic tangent of an expression.

### 5.19.1. Syntax

TANH(expression)
------------------

### 5.19.2. Terms

expression	An expression whose result is double.
------------	---------------------------------------

### 5.19.3. Usage

Use the TANH function to return the hyperbolic tangent of an expression.

## 6. String Functions

For general information about these functions, see the [Java API Specification](#), [Class String](#). Note the following:

- Pig function names are case sensitive and UPPER CASE.
- Pig string functions have an extra, first parameter: the string to which all the operations are applied.
- Pig may process results differently than as stated in the Java API Specification. If any of the input parameters are null or if an insufficient number of parameters are supplied, NULL is returned.

### 6.1. ENDSWITH

Tests inputs to determine if the first argument ends with the string in the second.

#### 6.1.1. Syntax

ENDSWITH(string, testAgainst)
-------------------------------

#### 6.1.2. Terms

string	The string to be tested.
testAgainst	The string to test against.

#### 6.1.3. Usage

Use the ENDSWITH function to determine if the first argument ends with the string in the

second.

For example, ENDSWITH ('foobar', 'foo') will false, whereas ENDSWITH ('foobar', 'bar') will return true.

## 6.2. EqualsIgnoreCase

Compares two Strings ignoring case considerations.

### 6.2.1. Syntax

```
EqualsIgnoreCase(string1, string2)
```

### 6.2.2. Terms

string1	The source string.
string2	The string to compare against.

### 6.2.3. Usage

Use the EqualsIgnoreCase function to determine if two string are equal ignoring case.

## 6.3. INDEXOF

Returns the index of the first occurrence of a character in a string, searching forward from a start index.

### 6.3.1. Syntax

```
INDEXOF(string, 'character', startIndex)
```

### 6.3.2. Terms

string	The string to be searched.
'character'	The character being searched for, in quotes.
startIndex	The index from which to begin the forward search.

	The string index begins with zero (0).
--	--

### 6.3.3. Usage

Use the INDEXOF function to determine the index of the first occurrence of a character in a string. The forward search for the character begins at the designated start index.

## 6.4. LAST\_INDEX\_OF

Returns the index of the last occurrence of a character in a string, searching backward from the end of the string.

### 6.4.1. Syntax

LAST_INDEX_OF(string, 'character')
------------------------------------

### 6.4.2. Terms

string	The string to be searched.
'character'	The character being searched for, in quotes.

### 6.4.3. Usage

Use the LAST\_INDEX\_OF function to determine the index of the last occurrence of a character in a string. The backward search for the character begins at the end of the string.

## 6.5. LCFIRST

Converts the first character in a string to lower case.

### 6.5.1. Syntax

LCFIRST(expression)
---------------------

### 6.5.2. Terms

expression	An expression whose result type is chararray.
------------	---

### 6.5.3. Usage

Use the LCFIRST function to convert only the first character in a string to lower case.

## 6.6. LOWER

Converts all characters in a string to lower case.

### 6.6.1. Syntax

LOWER(expression)
-------------------

### 6.6.2. Terms

expression	An expression whose result type is chararray.
------------	---

### 6.6.3. Usage

Use the LOWER function to convert all characters in a string to lower case.

## 6.7. LTRIM

Returns a copy of a string with only leading white space removed.

### 6.7.1. Syntax

LTRIM(expression)
-------------------

### 6.7.2. Terms

expression	An expression whose result is chararray.
------------	--

### 6.7.3. Usage

Use the LTRIM function to remove leading white space from a string.

## 6.8. REGEX\_EXTRACT

Performs regular expression matching and extracts the matched group defined by an index

parameter.

### 6.8.1. Syntax

```
REGEX_EXTRACT (string, regex, index)
```

### 6.8.2. Terms

string	The string in which to perform the match.
regex	The regular expression.
index	The index of the matched group to return.

### 6.8.3. Usage

Use the REGEX\_EXTRACT function to perform regular expression matching and to extract the matched group defined by the index parameter (where the index is a 1-based parameter.) The function uses Java regular expression form.

The function returns a string that corresponds to the matched group in the position specified by the index. If there is no matched expression at that position, NULL is returned.

### 6.8.4. Example

This example will return the string '192.168.1.5'.

```
REGEX_EXTRACT('192.168.1.5:8020', '(.*):(.*)', 1);
```

## 6.9. REGEX\_EXTRACT\_ALL

Performs regular expression matching and extracts all matched groups.

### 6.9.1. Syntax

```
REGEX_EXTRACT_ALL (string, regex)
```

### 6.9.2. Terms

string	The string in which to perform the match.
--------	---

regex	The regular expression.
-------	-------------------------

### 6.9.3. Usage

Use the REGEX\_EXTRACT\_ALL function to perform regular expression matching and to extract all matched groups. The function uses Java regular expression form.

The function returns a tuple where each field represents a matched expression. If there is no match, an empty tuple is returned.

### 6.9.4. Example

This example will return the tuple (192.168.1.5,8020).

```
REGEX_EXTRACT_ALL('192.168.1.5:8020', '(.*)\:(.*)');
```

## 6.10. REPLACE

Replaces existing characters in a string with new characters.

### 6.10.1. Syntax

REPLACE(string, 'regExp', 'newChar');
---------------------------------------

### 6.10.2. Terms

string	The string to be updated.
'regExp'	The regular expression to which the string is to be matched, in quotes.
'newChar'	The new characters replacing the existing characters, in quotes.

### 6.10.3. Usage

Use the REPLACE function to replace existing characters in a string with new characters.

For example, to change "open source software" to "open source wiki" use this statement:  
 REPLACE(string,'software','wiki')

Note that the REPLACE function is internally implemented using [java.string.replaceAll\(String regex, String replacement\)](#) where 'regExp' and 'newChar' are passed as the 1st and 2nd argument respectively. If you want to replace [special characters](#) such as '[' in the string literal, it is necessary to escape them in 'regExp' by prefixing them with double backslashes (e.g. '\\[').

## 6.11. RTRIM

Returns a copy of a string with only trailing white space removed.

### 6.11.1. Syntax

RTRIM(expression)
-------------------

### 6.11.2. Terms

expression	An expression whose result is chararray.
------------	--

### 6.11.3. Usage

Use the RTRIM function to remove trailing white space from a string.

## 6.12. STARTSWITH

Tests inputs to determine if the first argument starts with the string in the second.

### 6.12.1. Syntax

STARTSWITH(string, testAgainst)
---------------------------------

### 6.12.2. Terms

string	The string to be tested.
testAgainst	The string to test against.

### 6.12.3. Usage

Use the STARTSWITH function to determine if the first argument starts with the string in

the second.

For example, `STARTSWITH ('foobar', 'foo')` will true, whereas `STARTSWITH ('foobar', 'bar')` will return false.

## 6.13. STRSPLIT

Splits a string around matches of a given regular expression.

### 6.13.1. Syntax

<code>STRSPLIT(string, regex, limit)</code>
---

### 6.13.2. Terms

string	The string to be split.
regex	The regular expression.
limit	<p>If the value is positive, the pattern (the compiled representation of the regular expression) is applied at most limit-1 times, therefore the value of the argument means the maximum length of the result tuple. The last element of the result tuple will contain all input after the last match.</p> <p>If the value is negative, no limit is applied for the length of the result tuple.</p> <p>If the value is zero, no limit is applied for the length of the result tuple too, and trailing empty strings (if any) will be removed.</p>

### 6.13.3. Usage

Use the `STRSPLIT` function to split a string around matches of a given regular expression.

For example, given the string `(open:source:software)`, `STRSPLIT (string, ':',2)` will return `((open,source:software))` and `STRSPLIT (string, ':',3)` will return `((open,source,software))`.

## 6.14. SUBSTRING

Returns a substring from a given string.

### 6.14.1. Syntax

SUBSTRING(string, startIndex, stopIndex)
--

### 6.14.2. Terms

string	The string from which a substring will be extracted.
startIndex	The index (type integer) of the first character of the substring. The index of a string begins with zero (0).
stopIndex	The index (type integer) of the character <i>following</i> the last character of the substring.

### 6.14.3. Usage

Use the SUBSTRING function to return a substring from a given string.

Given a field named alpha whose value is ABCDEF, to return substring BCD use this statement: SUBSTRING(alpha,1,4). Note that 1 is the index of B (the first character of the substring) and 4 is the index of E (the character *following* the last character of the substring).

## 6.15. TRIM

Returns a copy of a string with leading and trailing white space removed.

### 6.15.1. Syntax

TRIM(expression)
------------------

### 6.15.2. Terms

expression	An expression whose result is chararray.
------------	--

### 6.15.3. Usage

Use the TRIM function to remove leading and trailing white space from a string.

## 6.16. UCFIRST

Returns a string with the first character converted to upper case.

### 6.16.1. Syntax

UCFIRST(expression)
---------------------

### 6.16.2. Terms

expression	An expression whose result type is chararray.
------------	---

### 6.16.3. Usage

Use the UCFIRST function to convert only the first character in a string to upper case.

## 6.17. UPPER

Returns a string converted to upper case.

### 6.17.1. Syntax

UPPER(expression)
-------------------

### 6.17.2. Terms

expression	An expression whose result type is chararray.
------------	---

### 6.17.3. Usage

Use the UPPER function to convert all characters in a string to upper case.

## 7. Datetime Functions

For general information about datetime type operations, see the [Java API Specification](#), [Java Date class](#), and [JODA DateTime class](#). And for the information of ISO date and time formats, please refer to [Date and Time Formats](#).

### 7.1. AddDuration

Returns the result of a DateTime object plus a [Duration object](#).

### 7.1.1. Syntax

```
AddDuration(datetime, duration)
```

### 7.1.2. Terms

datetime	A datetime object.
duration	The duration string in <a href="#">ISO 8601 format</a> .

### 7.1.3. Usage

Use the AddDuration function to create a new datetime object by adding some duration to a given datetime object.

## 7.2. CurrentTime

Returns the DateTime object of the current time.

### 7.2.1. Syntax

```
CurrentTime()
```

### 7.2.2. Usage

Use the CurrentTime function to generate a datetime object of current timestamp with millisecond accuracy.

## 7.3. DaysBetween

Returns the number of days between two DateTime objects.

### 7.3.1. Syntax

```
DaysBetween(datetime1, datetime2)
```

### 7.3.2. Terms

datetime1	A datetime object.
datetime2	Another datetime object.

### 7.3.3. Usage

Use the DaysBetween function to get the number of days between the two given datetime objects.

## 7.4. GetDay

Returns the day of a month from a DateTime object.

### 7.4.1. Syntax

GetDay(datetime)
------------------

### 7.4.2. Terms

datetime	A datetime object.
----------	--------------------

### 7.4.3. Usage

Use the GetDay function to extract the day of a month from the given datetime object.

## 7.5. GetHour

Returns the hour of a day from a DateTime object.

### 7.5.1. Syntax

GetHour(datetime)
-------------------

### 7.5.2. Terms

datetime	A datetime object.
----------	--------------------

### 7.5.3. Usage

Use the `GetHour` function to extract the hour of a day from the given datetime object.

## 7.6. GetMilliSecond

Returns the millisecond of a second from a `DateTime` object.

### 7.6.1. Syntax

<code>GetMilliSecond(datetime)</code>
---------------------------------------

### 7.6.2. Terms

<code>datetime</code>	A datetime object.
-----------------------	--------------------

### 7.6.3. Usage

Use the `GetMilliSecond` function to extract the millisecond of a second from the given datetime object.

## 7.7. GetMinute

Returns the minute of a hour from a `DateTime` object.

### 7.7.1. Syntax

<code>GetMinute(datetime)</code>
----------------------------------

### 7.7.2. Terms

<code>datetime</code>	A datetime object.
-----------------------	--------------------

### 7.7.3. Usage

Use the `GetMinute` function to extract the minute of a hour from the given datetime object.

## 7.8. GetMonth

Returns the month of a year from a `DateTime` object.

### 7.8.1. Syntax

GetMonth(datetime)
--------------------

### 7.8.2. Terms

datetime	A datetime object.
----------	--------------------

### 7.8.3. Usage

Use the GetMonth function to extract the month of a year from the given datetime object.

## 7.9. GetSecond

Returns the second of a minute from a DateTime object.

### 7.9.1. Syntax

GetSecond(datetime)
---------------------

### 7.9.2. Terms

datetime	A datetime object.
----------	--------------------

### 7.9.3. Usage

Use the GetSecond function to extract the second of a minute from the given datetime object.

## 7.10. GetWeek

Returns the week of a week year from a DateTime object.

### 7.10.1. Syntax

GetWeek(datetime)
-------------------

### 7.10.2. Terms

datetime	A datetime object.
----------	--------------------

--	--

### 7.10.3. Usage

Use the `GetWeek` function to extract the week of a week year from the given datetime object. Note that week year may be different from year.

## 7.11. GetWeekYear

Returns the week year from a `DateTime` object.

### 7.11.1. Syntax

<code>GetWeekYear(datetime)</code>
------------------------------------

### 7.11.2. Terms

<code>datetime</code>	A datetime object.
-----------------------	--------------------

### 7.11.3. Usage

Use the `GetWeekYear` function to extract the week year from the given datetime object. Note that week year may be different from year.

## 7.12. GetYear

Returns the year from a `DateTime` object.

### 7.12.1. Syntax

<code>GetYear(datetime)</code>
--------------------------------

### 7.12.2. Terms

<code>datetime</code>	A datetime object.
-----------------------	--------------------

### 7.12.3. Usage

Use the `GetYear` function to extract the year from the given datetime object.

### 7.13. HoursBetween

Returns the number of hours between two DateTime objects.

#### 7.13.1. Syntax

```
HoursBetween(datetime1, datetime2)
```

#### 7.13.2. Terms

datetime1	A datetime object.
datetime2	Another datetime object.

#### 7.13.3. Usage

Use the HoursBetween function to get the number of hours between the two given datetime objects.

### 7.14. MilliSecondsBetween

Returns the number of milliseconds between two DateTime objects.

#### 7.14.1. Syntax

```
MilliSecondsBetween(datetime1, datetime2)
```

#### 7.14.2. Terms

datetime1	A datetime object.
datetime2	Another datetime object.

#### 7.14.3. Usage

Use the MilliSecondsBetween function to get the number of milliseconds between the two given datetime objects.

## 7.15. MinutesBetween

Returns the number of minutes between two DateTime objects.

### 7.15.1. Syntax

MinutesBetween(datetime1, datetime2)
--------------------------------------

### 7.15.2. Terms

datetime1	A datetime object.
datetime2	Another datetime object.

### 7.15.3. Usage

Use the MinutsBetween function to get the number of minutes between the two given datetime objects.

## 7.16. MonthsBetween

Returns the number of months between two DateTime objects.

### 7.16.1. Syntax

MonthsBetween(datetime1, datetime2)
-------------------------------------

### 7.16.2. Terms

datetime1	A datetime object.
datetime2	Another datetime object.

### 7.16.3. Usage

Use the MonthsBetween function to get the number of months between the two given datetime objects.

## 7.17. SecondsBetween

Returns the number of seconds between two DateTime objects.

### 7.17.1. Syntax

```
SecondsBetween(datetime1, datetime2)
```

### 7.17.2. Terms

datetime1	A datetime object.
datetime2	Another datetime object.

### 7.17.3. Usage

Use the SecondsBetween function to get the number of seconds between the two given datetime objects.

## 7.18. SubtractDuration

Returns the result of a DateTime object minus a [Duration object](#).

### 7.18.1. Syntax

```
SubtractDuration(datetime, duration)
```

### 7.18.2. Terms

datetime	A datetime object.
duration	The duration string in <a href="#">ISO 8601 format</a> .

### 7.18.3. Usage

Use the AddDuration function to create a new datetime object by adding some duration to a given datetime object.

## 7.19. ToDate

Returns a DateTime object according to parameters.

### 7.19.1. Syntax

ToDate(milliseconds)
ToDate(isostring)
ToDate(userstring, format)
ToDate(userstring, format, timezone)

### 7.19.2. Terms

milliseconds	The offset from 1970-01-01T00:00:00.000Z in terms of the number milliseconds (either positive or negative).
isostring	The datetime string in the <a href="#">ISO 8601 format</a> .
userstring	The datetime string in the user defined format.
format	The date time format pattern string (see <a href="#">Java SimpleDateFormat class</a> ).
timezone	The timezone string. Either the UTC offset and the location based format can be used as a parameter, while internally the timezone will be converted to the UTC offset format.  Please see <a href="#">the Joda-Time doc</a> for available timezone IDs.

### 7.19.3. Usage

Use the ToDate function to generate a DateTime object. Note that if the timezone is not specified with the ISO datetime string or by the timezone parameter, the default timezone will be used.

## 7.20. ToMilliSeconds

Returns the number of milliseconds elapsed since January 1, 1970, 00:00:00.000 GMT for a `DateTime` object.

### 7.20.1. Syntax

<code>ToMilliseconds(datetime)</code>
---------------------------------------

### 7.20.2. Terms

<code>datetime</code>	A datetime object.
-----------------------	--------------------

### 7.20.3. Usage

Use the `ToMilliseconds` function to convert the `DateTime` to the number of milliseconds that have passed since January 1, 1970 00:00:00.000 GMT.

## 7.21. ToString

`ToString` converts the `DateTime` object to the ISO or the customized string.

### 7.21.1. Syntax

<code>ToString(datetime [, format string])</code>
---

### 7.21.2. Terms

<code>datetime</code>	A datetime object.
<code>format string</code>	The date time format pattern string (see <a href="#">Java SimpleDateFormat class</a> ).

### 7.21.3. Usage

Use the `ToString` function to convert the `DateTime` to the customized string.

## 7.22. ToUnixTime

Returns the Unix Time as long for a `DateTime` object. `UnixTime` is the number of seconds elapsed since January 1, 1970, 00:00:00.000 GMT.

**7.22.1. Syntax**

ToUnixTime(datetime)
----------------------

**7.22.2. Terms**

datetime	A datetime object.
----------	--------------------

**7.22.3. Usage**

Use the ToUnixTime function to convert the DateTime to Unix Time.

**7.23. WeeksBetween**

Returns the number of weeks between two DateTime objects.

**7.23.1. Syntax**

WeeksBetween(datetime1, datetime2)
------------------------------------

**7.23.2. Terms**

datetime1	A datetime object.
datetime2	Another datetime object.

**7.23.3. Usage**

Use the WeeksBetween function to get the number of weeks between the two given datetime objects.

**7.24. YearsBetween**

Returns the number of years between two DateTime objects.

**7.24.1. Syntax**

YearsBetween(datetime1, datetime2)
------------------------------------

### 7.24.2. Terms

datetime1	A datetime object.
datetime2	Another datetime object.

### 7.24.3. Usage

Use the YearsBetween function to get the number of years between the two given datetime objects.

## 8. Tuple, Bag, Map Functions

### 8.1. TOTUPLE

Converts one or more expressions to type tuple.

#### 8.1.1. Syntax

TOTUPLE(expression [, expression ...])
--

#### 8.1.2. Terms

expression	An expression of any datatype.
------------	--------------------------------

#### 8.1.3. Usage

Use the TOTUPLE function to convert one or more expressions to a tuple.

See also: [Tuple](#) data type and [Type Construction Operators](#)

#### 8.1.4. Example

In this example, fields f1, f2 and f3 are converted to a tuple.

```
a = LOAD 'student' AS (f1:chararray, f2:int, f3:float);
DUMP a;

(John,18,4.0)
(Mary,19,3.8)
(Bill,20,3.9)
```

```
(Joe,18,3.8)

b = FOREACH a GENERATE TOTUPLE(f1,f2,f3);
DUMP b;

((John,18,4.0))
((Mary,19,3.8))
((Bill,20,3.9))
((Joe,18,3.8))
```

## 8.2. TOBAG

Converts one or more expressions to type bag.

### 8.2.1. Syntax

```
TOBAG(expression [, expression ...])
```

### 8.2.2. Terms

expression	An expression with any data type.
------------	-----------------------------------

### 8.2.3. Usage

Use the TOBAG function to convert one or more expressions to individual tuples which are then placed in a bag.

See also: [Bag](#) data type and [Type Construction Operators](#)

### 8.2.4. Example

In this example, fields f1 and f3 are converted to tuples that are then placed in a bag.

```
a = LOAD 'student' AS (f1:chararray, f2:int, f3:float);
DUMP a;

(John,18,4.0)
(Mary,19,3.8)
(Bill,20,3.9)
(Joe,18,3.8)

b = FOREACH a GENERATE TOBAG(f1,f3);
DUMP b;

({(John),(4.0)})
({(Mary),(3.8)})
({(Bill),(3.9)})
```

```
{(Joe), (3.8)}
```

### 8.3. TOMAP

Converts key/value expression pairs into a map.

#### 8.3.1. Syntax

```
TOMAP(key-expression, value-expression [, key-expression, value-expression ...])
```

#### 8.3.2. Terms

key-expression	An expression of type chararray.
value-expression	An expression of any type supported by a map.

#### 8.3.3. Usage

Use the TOMAP function to convert pairs of expressions into a map. Note the following:

- You must supply an even number of expressions as parameters
- The elements must comply with map type rules:
  - Every odd element (key-expression) must be a chararray since only chararrays can be keys into the map
  - Every even element (value-expression) can be of any type supported by a map.

See also: [Map](#) data type and [Type Construction Operators](#)

#### 8.3.4. Example

In this example, student names (type chararray) and student GPAs (type float) are used to create three maps.

```
A = load 'students' as (name:chararray, age:int, gpa:float);
B = foreach A generate TOMAP(name, gpa);
store B into 'results';
```

```
Input (students)
joe smith 20 3.5
amy chen 22 3.2
leo allen 18 2.1
```

```
Output (results)
```

```
[joe smith#3.5]
[amy chen#3.2]
[leo allen#2.1]
```

## 8.4. TOP

Returns the top-n tuples from a bag of tuples.

### 8.4.1. Syntax

```
TOP(topN,column,relation)
```

### 8.4.2. Terms

topN	The number of top tuples to return (type integer).
column	The tuple column whose values are being compared, note 0 denotes the first column.
relation	The relation (bag of tuples) containing the tuple column.

### 8.4.3. Usage

TOP function returns a bag containing top N tuples from the input bag where N is controlled by the first parameter to the function. The tuple comparison is performed based on a single column from the tuple. The column position is determined by the second parameter to the function. The function assumes that all tuples in the bag contain an element of the same type in the compared column

### 8.4.4. Example

In this example the top 10 occurrences are returned.

```
A = LOAD 'data' as (first: chararray, second: chararray);
B = GROUP A BY (first, second);
C = FOREACH B generate FLATTEN(group), COUNT(A) as count;
D = GROUP C BY first; // again group by first
topResults = FOREACH D {
  result = TOP(10, 1, C); // and retain top 10 occurrences of 'second' in
  first
  GENERATE FLATTEN(result);
}
```